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## Occupational Groups Characteristics For Injury Dates After 01/01/2005 & 01/01/2013 05PDRS Section III, pg., 3-1

The California Schedule for Rating Permanent Disabilities (05PDRS) alphabetically lists occupations. Each job (occupation) is given a three-digit code, called an occupational group number. Each job has a unique three-digit code that tells us about what the job is like and how it fits into the bigger picture. This helps to distinguish it from other jobs that might have the same title but involve different tasks and activities. There are 45 different groups of jobs.

- 1. The occupational group modification is done to reflect the impact of the particular physical demands of any given occupation for the rated regional or body impairment.
- 2. <u>The rating goes up if a job uses the injured part more than average.</u> If the part is less important, the rating goes down. To make this adjustment, we need to find the right occupational group.
- 3. The group number is based on the duties and functions of a job, not its title. The group classification for a type of job looks at how hard the job is, whether it involves standing or sitting, and how much it uses the upper and lower body parts, the spine, vision, and hearing.
- 4. In general, it looks at the demands of the essential functions of the jobs. The 'essential functions' and activities of a job in an industry are more important than the job title.
- The first digit tells us how physically hard the job is, on a scale of 1 to 5. A job with a '1' is not physically demanding (very light), while a '5' is physically demanding (very heavy).
- **The second digit** groups jobs that are similar in some way. It ranges from 1 (professional, technical, clerical) to 9 (miscellaneous).

1 <sup>st</sup> Digit	2 <sup>nd</sup> Digit		
Arduousness Level	Arduousness Level		
1. Very Light	Professional, Technical,	Laborers,	
	Clerical	Material Handler	
2 Light	Hand Intensive	Mechanics, Installers,	
2. Light	Hand intensive	Repairers, Servicers	
3. Medium	Machine Operations	Construction	
4. Heavy	Attendants/Cleaners	Miscellaneous	
5. Very Heavy	Driving		

• The third digit differentiates jobs within the same group. The "3rd Digit" is like a special detail about a job. It tells us about the important tasks or activities that are unique to each job in a group. So, even if two jobs are in the same group, this digit can show us how they're different based on what you need to do in each job. What you do in a job can change how you understand and classify it.

A Job Analysis, Job Description, or Essential Job Functions Analysis is really important. They help us understand the main tasks of a job and other things related to the job that are important. This information is used to figure out the correct occupational group number for the job. This number helps us classify the job correctly.

The Dictionary of Occupational Titles (DOT), compiled by the US Department of Labor, in the preparation of the Schedule <u>and will frequently be of assistance in determining the functions of various occupations</u>." Web link: http://www.occupationalinfo.org/

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<u>05PDRS, pg. 1-8</u> - "To identify the appropriate occupational group number, refer to the list in Section 3A of the Schedule. Each occupation is listed with its corresponding group number. Typically, the appropriate occupation can be found under a scheduled or alternative job title. If the occupation isn't listed, an appropriate occupational group is determined by analogy to a listed occupation(s), based on a comparison of duties. (Refer to the 'Occupational Group Characteristics' table in Section 3C of the Schedule for a description of each occupational group.)

The group number is determined by the duties and functions performed within a given group classification, not by a 'title'. The group classification for a general type of occupation considers characteristics such as the level of arduousness, standing/sitting requirements, demands on the upper and lower extremities, the spine, vision, hearing, etc.

#### If an occupation doesn't appear to be listed:

- a. Search for a more commonly known title.
- b. Identify the basic functions and activities of that occupation.
- c. Relate it to a comparable scheduled occupation."

Occupational Group Chart - 05PDRS, pg. 3-27						
and Dinit	1st Digit - Arduousness I evel					
2 <sup>nd</sup> Digit – Occupational Categories	1 = Vei	ry Light	2 =Light	3 = Medium	4 = Heavy	5 = Very Heavy
1	Professional, Technical, Clerical	110-111-112 Case Worker Auditor Editor	210-211-212- 213-214 General. Clerks: Adm./Bank	310-311 Phys Therapist Chiropractor Psyche Technician.		
2	Hand Intensive	120 Drafter Cartoonist Semiconductor -Assembly	220-221 Dentist Microelectronic Tech. Surgeon	320-321-322 Die Maker Meter Repair Precision Assembly	420 Butcher Saddle Maker Hide Puller	
3	Machine Operators, Tenders		230 Coil Winder Cutter, Machine Palletizer Operator.	330-331-332 Bend. Mach Operator. Cut-Off Saw Operator. Laminating Mach.	430 Boiler maker Metal Fabric. Welder-Arc	
4	Cleaners, Attendants		240 Child Monitor Restroom Attendant Ticket Taker	340-341 Auto Washer JANITOR Nurses' Aide		
5	Drivers		250-251 Coin Machine - Collector Bus Driver	350-351 Truck Driver Tractor/Trailer Dump Truck		
6	Laborers, Material Handlers			360 Warehouse Wk. Crate Maker Material Expediter.	460 Baker's Aide Material Stacker Ramp Attendant	560 Ambulance Attendant Furniture Mover Miner
7	Mechanics, Installers, Repairers, Services			370 Mech. Tractor Precision Assembler Welder, Gas	470 Mech. Diesel Heavy Furniture. Assembler TV Technician	
8	Construction Workers			380 Handy Person Electrician Carpenter, Const.	480-481-482 Bricklayer Carpenter/Rough Millwright	
9	Miscellaneous		290 Beautician Barber Cosmetologist	390 Security Officer Counselor, Camp Aerobics Inst.	490-491-492 Farm Laborer Gardener Log Sorter	590 Athlete Jockey Dancer

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# The Mechanics of Rating: Determining The Occupational Variant Tables For Injury dates after 01/01/2005

#### 05PDRS, pg. 19:

"Section 4 of the Permanent Disability Rating Schedule (PDRS) includes tables that cross-reference impairment numbers and occupational group numbers to generate an 'occupational variant,' denoted as a letter.

The tables are structured such that variant 'F' signifies the average demands on the injured body part for the specific impairment being rated. Letters 'E', 'D', and 'C' represent progressively lesser demands, while letters 'G' through 'J' indicate progressively higher demands.

The degree of seriousness of the effects of an objective impairment standard on the occupational group classification is considered. Occupations are assigned a modifying letter that reflects the severity of a specific injury in that occupation.

The impact of an injury on any given occupation is not necessarily 'standardized,' as typically reflected by Flat Rate Schedules, which can be used as the starting component of a disability stream.

- 1. A 'Flat Rate Schedule' considers both the physical and functional impairment factors of an injury, depending on the organ or body systems being rated.
- 2. Different occupations are affected differently by residual disability or handicap resulting from industrial injury.
- 3. The theory, as per 05PDRS Authority LC Section § 4660(a), is that for any specific disabling condition, in determining the percentages of permanent disability, the nature of the physical injury or disfigurement, the occupation of the injured employee, and his or her age at the time of the injury should be considered, with attention given to an employee's diminished future earning capacity.

There are eight alphabetical modifiers ranging from the letter 'C' to the letter 'J'. These tables are designed so that variant 'F' represents average demands for the specific disability being rated, with letters 'C' to 'E' indicating progressively lesser demands, and letters 'G' through 'J' reflecting progressively higher demands."

- → Modifiers 'C' through 'E' decrease the standard percentage of disability.
- → Modifier 'F' defines the midpoint of the alphabetical modifiers.
- → Modifiers 'G' through 'J' increase the standard percentage of disability.

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Occupational Group Characteristics	Disability & Weighted Occupational Variant
Group 110	Spine C
Professional Occupations	Shoulder C
·	Elbow D
Some use of keyboards but less than 112 or 112; greater	Wrist D
standing and walking demands than 112 and 120.	Finger motion F Grip D
<u>Typical occupations:</u> Lawyer, Loan Officer, Urban Planner	Leg D Psych J
Group 111	Spine C
Professional & Clerical Occupations	Shoulder D
<ul> <li>Substantial use of keyboards; greater demands for standing and</li> </ul>	Elbow F
walking than 112 and 120.	Wrist G
walking than 112 and 120.	Finger motion G
Turical accumations. Accountant Claims Clark Decometions	Grip E
Typical occupations: Accountant, Claims Clerk, Reservations	Leg D
Agent	Psych I
	Spine D
Group 112	Shoulder D
Mostly Clerical Occupations	Elbow G
<ul> <li>Highest demand for use of keyboard; prolonged sitting.</li> </ul>	Wrist H
Thighest demand for use of Reyboard, prolonged sking.	Finger motion I
Typical occupations: Billing Clerk, Computer Keyboard	Grip E
	Leg C
Operator, Secretary	Psych I
	Spine D
Group 120	Shoulder E
Most Technical Occupations	Elbow G
·	Wrist H
Precision work requiring skill and dexterity; use of hand tools;	Finger motion H
more sitting than 110 and 111.	•
T : 1	·
<u>Typical occupations:</u> Electrical drafter, Illustrator, Jeweler	Leg C
	Psych I
Group 240	Spine D
Group 210	Shoulder C
Mostly Professional Occupations	Elbow D
• Extensive speech and hearing; standing and sitting; may require	Wrist D
driving to business locations; other physical demands at the	Finger motion E
lower end of the light category.	Grip <u>C</u>
<u>Typical occupations:</u> Actor, Announcer. Clergy member	Leg E
	Psych I
	Spine D
Group 211	Shoulder D
Mostly Clerical Occupations	Elbow F
·	Wrist G
Emphasis on frequent fingering, handling, and possibly some     keyboard work; spins and log demands similar to 210.	Finger motion G
keyboard work; spine and leg demands similar to 210.	Grip E
<u>Typical occupations:</u> Bank clerk, Inventory clerk, License clerk	Leg E
	Psych H

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Occupational Group Characteristics	Disability & Weighted Occupational Variant
<ul> <li>Group 212         Mostly Professional and Medical Occupations     </li> <li>Work predominantly performed indoors, but may require driving to locations of business; less use of hands than 211; slightly higher demands on spine than 210 &amp; 211.</li> <li>Typical occupations: Chemist, Dialysis Technician, Secondary School Teacher</li> </ul>	Spine E Shoulder E Elbow E Wrist F Finger motion F Grip E Leg E Psych J
<ul> <li>Group 213         Mostly Professional Occupations         Work performed indoors and outdoors; occasional climbing and uneven ground required, therefore spine and legs have slightly higher variants for this strength level.     </li> <li>Typical occupations: Airplane Inspector, Meter Reader, Property Manager</li> </ul>	Spine F Shoulder E Elbow E Wrist E Finger motion F Grip E Leg F Psych I
<ul> <li>Group 214 Clerical (physically active) Occupations; Educators, &amp; Retail Sales Occupations <ul> <li>Very high demand for speech, hearing and vision;</li> <li>High demand for fingering and handling; spine and</li> <li>Leg demands at highest level for 200 series.</li> <li>Typical occupations: Auto Shop Estimator, Elementary School Teacher, Retail Sales Clerk</li> </ul> </li> </ul>	Spine F Shoulder F Elbow F Wrist G Finger motion G Grip F Leg F Psych I
<ul> <li>Group 220</li> <li>Fine precision Occupations in medical, electronic and optical industries</li> <li>Very high demands for vision; high demands for hand activity – use of hand tools; highest variants in this strength category for fingering and arm Disabilities.</li> <li>Typical occupations: Dental Hygienist, Instrument Maker &amp; Repairer, Surgeon</li> </ul>	Spine E Shoulder F Elbow G Wrist H Finger motion H Grip F Leg E Psych J
<ul> <li>Group 221         <u>Light Assembly Occupations</u>, Food Preparation Occupations     </li> <li>Vision important; repetitive fingering and use of hand tools; similar to 220 for all parts of body except for wrist and finger motion which is one variant lower.</li> <li><u>Typical occupations:</u> Assembler, small products Inspector, electronics</li> </ul>	Spine E Shoulder F Elbow G Wrist G Finger motion G Grip F Leg E
Group 230  Machine Operator and Tenders  Average demands for this strength level on spine and legs; hand activities are most significant.  Typical occupations: Bottle Packer, Circular Saw Operator' Offset Press Operator	Psych F Spine E Shoulder F Elbow F Wrist F Finger motion G Grip G Leg E Psych F

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Occupational Group Characteristics	Disability & Weighted Occupational Variant
Group 240  Mostly Attendants (providing services)	Spine E Shoulder D
Minimal hand activities; low on arm activities; average for 200 series on spine and legs.	Elbow E Wrist E Finger motion E
<u>Typical occupations:</u> Host/Hostess, Parking Lot Attendant, booth, Weight Reduction Specialist	Grip D Leg E Psych G
Group 250 Public Transportation Drivers & Light Delivery Drivers	Spine F Shoulder F
<ul> <li>Operates light automotive equipment over public thoroughfares; vision, hearing and other head disabilities important; highest variants for spine and leg activities in 200 series (along with 213 &amp; 214); grip demands similar to 251.</li> </ul>	Elbow G Wrist F Finger motion F Grip F Leg F
<u>Typical occupations:</u> Parking Enforcement Officer, Subway Car Operator, Taxi Driver	Leg F Psych H
<ul> <li>Group 251         Outside Sales, Inspectors, &amp; Business Agents (performing extensive driving to reach business locations)     </li> <li>Work requires extensive driving of light automotive equipment over public thoroughfares to reach business locations; vision, hearing and other head disabilities important; average demand for spine and leg activities for this strength level; arms are one variant lower that 250.</li> </ul>	Spine E Shoulder D Elbow F Wrist E Finger motionF Grip F Leg E
<u>Typical occupations:</u> Food & Drug Inspector, Real Estate Agent. Sales, Rep. sporting goods	Psych I
Group 290     Personal Attendants     Vision important; cosmetic appearance important; arms variants at high end for 200 series.	Spine E Shoulder G Elbow G Wrist H Finger motion G
<u>Typical occupations:</u> Hair Stylist, Cosmetologist, Barber	Grip F Leg E Psych H
Group 310 Medical Occupations	Spine F Shoulder F Elbow F
The low end of 300 series for most parts of the body; head disabilities, including speech, hearing, PTHS are highest in the 300 series.	Wrist F Finger motion F
Typical occupations: Acupressurist, MRI Technologist, X-ray Technologist	Grip F Leg F Psych I

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Occupational Group Characteristics	Disability & Weighted Occupational Variant	
Group 311 Mostly Medical Occupations	Spine G Shoulder F Elbow G	
<ul> <li>Medical treatments performed result in higher spine demands; head disabilities are at the highest levels.</li> </ul>	Wrist G Finger motion G Grip F	
<ul> <li><u>Typical occupations:</u> Masseur/Masseuse Nurse – LVN, Psychiatric Technician</li> </ul>	Leg F Psych J	
Group 320 Assemblers	Spine F Shoulder F	
<ul> <li>Precision work requiring use of hand tools; highest arm variants for the 320 series; lower end variants for 300 series for spine &amp; leg (same as 321 &amp; 322); highest head variants in 320 series.</li> </ul>	Elbow H Wrist I Finger motion H Grip H	
<u>Typical occupations:</u> Machinist, Office Machine Servicer, Television & Radio Repairer	Leg F Psych H	
Group 321 Assemblers	Spine F Shoulder F Elbow G	
<ul> <li>Use of hand tools required; precision requirements less than 320 – arm variants slightly lower; same demand on spine and legs as 320 &amp; 322.</li> </ul>	Wrist H Finger motion G Grip G	
<u>Typical occupations:</u> Furniture Assembler, Garment Cutter, machine Painter, spray gun	Leg F Psych F	
Group 322 Food Preparation and Service Occupations	Spine F Shoulder F Elbow G	
<ul> <li>Least precise work in 320 series – arm variants the lowest; spine &amp; legs same as 320 &amp; 321</li> </ul>	Wrist G Finger motion G Grip G	
<u>Typical occupations:</u> Airline Flight Attendant, Cook, Waiter/Waitress	Leg F Psych G	
Group 330 Press Operators, Sawyers, etc.	Spine F Shoulder F Elbow G	
Most demanding on arms of machine operations series (330s); spine and legs at the lower end for 300 series, & same as 331 & 322.	Wrist F Finger motion G	
<u>Typical occupations:</u> Blister Machine Operator, Power Press Tender, Tubular Furniture Maker	Grip G Leg F Psych F	
Group 331 Machine Tending & Processing	Spine F Shoulder F Elbow F	
<ul> <li>Observation and control of machinery; occasional stooping required; mechanical adjustments performed; variants similar to 332.</li> </ul>	Wrist F Finger motion F	
<ul> <li>Typical occupations: Coating Machine Op, Mixing Machine Op, food prep; Washer, machine</li> </ul>	Grip F Leg F Psych F	

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Occupational Group Characteristics	Disability & Weighted Occupational Variant
<ul> <li>Group 332         Observation of Large Stationary Equipment     </li> <li>Work performed in a plant or other large facility, some mechanical adjustments of machinery performed lowest variants for 300 series for most parts of body.</li> <li>Typical occupations: Brewery Cellar Worker, Power Reactor Operator, Stationary Engineer</li> </ul>	Spine F Shoulder F Elbow F Wrist E Finger motion F Grip F Leg F Psych G
<ul> <li>Group 340         <u>Mostly Cleaners</u> <ul> <li>Work involves cleaning equipment and/or buildings; operation of cleaning devices, some lifting, some climbing, lowest variants for head disabilities of 300 series; lower end of 300 series for arms; highest demands are for spine &amp; leg activities.</li> <li><u>Typical occupations:</u> Auto Washer &amp; Polisher, Janitor, Nurse Aide</li> </ul> </li> </ul>	Spine G Shoulder F Elbow G Wrist F Finger motion F Grip F Leg G Psych D
Group 341     Cleaners (working at high levels)     Work generally performed at high levels – higher end of 300 series for spine & legs; average demands on arms.     Typical occupations: Aircraft Service Attendant, Sign Poster, Window Cleaner	Spine G Shoulder G Elbow G Wrist F Finger motion F Grip F Leg G Psych D
<ul> <li>Group 350         <u>Truck Drivers</u> <ul> <li>Operate heavy vehicle over public thoroughfares; may do some loading of materials, may tie down loads, may hook up hoses, etc., and performs related duties; head disabilities highest in 300 series.</li> </ul> </li> <li><u>Typical occupations:</u> Armored Car Driver, Lunch Truck Driver, Truck Driver</li> </ul>	Spine G Shoulder F Elbow H Wrist F Finger motion G Grip G Leg G Psych H
Group 351     Heavy Equipment Operators     Operates heavy construction equipment at work sites; arm demands at lower end of 300 series; spine & leg demands at higher end of 300 series.     Typical occupations: Crane Operator, Forklift Operator, Snowplow Operator	Spine G Shoulder G Elbow H Wrist G Finger motion G Grip G Leg G Psych G
<ul> <li>Group 360         <u>Porters, Packers</u> <ul> <li>Significant lifting and carrying required; significant walking required; may occasionally climb at low levels; variants are "G" for most parts of the body; head disabilities are mostly "F" or lower.</li> </ul> </li> <li>Typical occupations: Clerk, Shipping; Conveyor Tender; Warehouse worker</li> </ul>	Spine G Shoulder G Elbow G Wrist F Finger motion F Grip G Leg G Psych E

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Occupational Group Characteristics	Disability & Weighted Occupational Variant
Group 370  Mechanical Assembly, Installation, Repairers	Spine G Shoulder G
<ul> <li>Mechanical work on automobiles, machinery and other equipment, requiring a combination of some skill and significant physical effort;</li> </ul>	Elbow I Wrist J
<ul> <li>highest variants in 300 series for arm and head disabilities</li> <li>Typical occupations: Automobile Accessories Installer; Mechanic,</li> </ul>	Finger motion H Grip H Leg G
automobile; Welder, Combo	Psych H
Group 380 Skilled Construction Work	Spine H Shoulder H
<ul> <li>Work requires construction of buildings or large structure; strenuous demands on arms, legs &amp; spine result in highest variants in 300 series; significant climbing required.</li> </ul>	Elbow I Wrist J Finger motion H
Typical occupations: Burglar Alarm, Carpenter Electrician	Grip H Leg I Psych H
<ul> <li>Group 390</li> <li>Security Officers, Coaches</li> <li>Inside and outside work requiring significant walking, some uneven ground, and climbing –leg demands are most significant aspect of</li> </ul>	Spine G Shoulder G Elbow G Wrist G
<ul> <li>duties; work may be high risk but not necessarily highly physical; demands for arms &amp; spine are at the middle of 300 series.</li> <li>Typical occupations: Bodyguard, Instructor, Physical education, Security Officer</li> </ul>	Finger motion G Grip G Leg H Psych H
Group 420 Meat Processing +	Spine H Shoulder G
<ul> <li>Heavy demands placed on arms; spine demand similar to most in 400 series; leg demands lowest in 400 series.</li> <li>Typical occupations: Baker, Butcher, Glass Cutter</li> </ul>	Elbow H Wrist I Finger motion G Grip H Leg G Psych F
Group 430 Machine-assisted Metal Shaping	Spine H Shoulder H
<ul> <li>Heavy demands on spine &amp; legs in lifting &amp; carrying; work performed at ground level; requires the use of heavy hand tools or force with arms.</li> <li>Typical occupations: Boilermaker, Power Brake Operator, Shear Operator</li> </ul>	Elbow I Wrist H Finger motion H Grip H Leg H Psych G
Group 460 Material Handlers & Machine Loaders & Unloaders	Spine H Shoulder G
<ul> <li>Strenuous demands on spine &amp; legs for lifting and carrying heavy objects; lowest demand for specialized arm activities in 400 series.</li> <li>Typical occupations: Baggage Handler, Chain Off bearer, Laborer,</li> </ul>	Elbow G Wrist G Finger motion F Grip G
general	Leg H Psych E

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Occupational Group Characteristics	Disability & Weighted Occupational Variant
<ul> <li>Group 470         Installers &amp; Repairers     </li> <li>Strenuous demands on all parts of body – variants are at the higher end of the 400 series.</li> <li>Typical occupations: Household Appliance Installer, Maintenance Mechanic, Television Technician</li> </ul>	Spine H Shoulder H Elbow I Wrist J Finger motion H Grip H Leg H Psych H
<ul> <li>Group 480         <u>Construction Helpers</u>, Oil Field Workers &amp; Some Skilled Construction     </li> <li>Workers</li> <li>Heavy laboring work at construction sites or other work sites; very strenuous use of spine for lifting and exerting force; heavy demands on arms (similar to 492); leg requirements lower than for 481 &amp; 492.</li> <li><u>Typical occupations:</u> Carpenter Helper; Laborer, construction; Roughneck</li> </ul>	Spine I Shoulder H Elbow H Wrist G Finger motion G Grip G Leg H Psych E
<ul> <li>Group 481         Skilled Construction Workers         Work requires construction of buildings or large structures; skilled work performed at various levels, with significant demands for climbing, but lower demands on legs than 482; strenuous use of arms (same as 470).     </li> <li>Typical occupations: Cable Television Installer, Millwright, Pipe Fitter</li> </ul>	Spine I Shoulder H Elbow I Wrist J Finger motion H Grip H Leg I Psych H
<ul> <li>Group 482         Skilled Construction Workers         Construction and maintenance work performed at high and dangerous levels – balance required; demands on spine &amp; legs similar to 590; very strenuous use of arms.     </li> <li>Typical occupations: Bridge Maintenance Worker, Grip (movie industry), Tree Trimmer</li> <li>Occupational Group Characteristics</li> </ul>	Spine J Shoulder I Elbow J Wrist J Finger motion I Grip J Leg J Psych I Disability & Weighted
Group 490  Mostly Sworn Officers – Police & Fire (legal presumptions applies) Workers called upon to perform demanding activities in unpredictable and dangerous circumstances; significant demands on all parts of body.  Typical occupations: Fire Fighter, Paramedic. Police Officer	Occupational Variant Spine I Shoulder I Elbow I Wrist H Finger motion H Grip I Leg I Psych J

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Group 491	Spine H
Agricultural & Livestock Workers	Shoulder G
	Elbow G
<ul> <li>Work requires tending the land and/or caring for animals;</li> </ul>	Wrist G
physical demands & variants similar to 460 but slightly lower	Finger motion F
in mental demands.	Grip G
	Leg H
<u>Typical occupations:</u> Dog Catcher; Farmer, General; Gardener	Psych D
Group 492	Spine I
Logging & Fishing Occupations	Shoulder H
	Elbow H
Very physical work performed outside; high demand on spine	Wrist H
& legs for balancing, working on rugged terrain, and climbing;	
arm and other variants similar to 560.	Grip H
	Leg I
<u>Typical occupations:</u> Bucker, Logger, all-round	Psych E
Group 560	Spine J
Mostly Material Handlers	Shoulder H
	Elbow H
Requires lifting of large and/or very heavy objects or exerting	Wrist H
very significant force – very strenuous demands placed on	Finger motion G
spine & legs.	Grip H
	Leg I
<u>Typical occupations:</u> Ambulance Attendant; Furniture Mover;	Psych D
Garbage Collector, manual	
Group 590	Spine J
Mostly Professional Athletes	Shoulder J
	Elbow J
Peak athletic performance requires whole-body strength with	Wrist J
specialized training and skills; highest variants for all parts of	Finger motion I
the body.	Grip J
	Leg J
<ul> <li><u>Typical occupations:</u> Athlete, professional; Stunt Performer</li> </ul>	Psych I

Craig Andrew Lange & Luis Pérez-Cordero - Sunday, August 16, 2020 (Revised 11/17/2023)

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